

## **Commonly Used Hospitality Terms**

There are many terms in the hospitality industry that can be confusing or conflicting. Here is a list of terms that should help define and clarify the most commonly used terms:

<u>Additional Name</u> – When extra names, such as spouses and children are attached to a reservation. An Additional Name should not be confused with a "Share".

<u>Ambassador</u> – Madden's on Gull defines an ambassador as a guest that has stayed at the resort for 10 room nights over 5 consecutive years.

<u>Amenity</u> – something of a premium nature provided in addition to a guest room and its basics. Some amenities come free of charge, while some have a cost.

Blocked - Hotel rooms held without deposit.

<u>Channel</u> – marketing/sales outlet including the internet, reservations/call centers, etc.

<u>Channel Management</u> – Controlling the allocation of hotel inventory and rates across all distribution channels including reservations, websites, third parties, and the GDS (global Distribution System).

<u>Deposit</u> – An amount of money paid to the resort, by the guest, to guarantee their future reservation. Amount can be the full amount of the stay, or no, depending on the reservation.

<u>DMP (Day Meeting Package)</u> – at Madden's, a DMP guest, or "commuter", can purchase meals with a conference when they are not staying on resort grounds. Meals are typically at the same prices, though some groups have negotiated pricing, per meal.

Folio – a collection of charges and payments incurred or made by a guest or corporate account, or in-house account, etc.

**Guest** – a person that is currently registered at a property and/or has stayed at a property in the past.

**Inventory** – rooms available that the hotel has to distribute/sell across all channels.

**Invoice** – a request for payment made by the hotel to a company with which is does business.

<u>Late/Early Check-out</u> – Late check-outs are done after the standard check-out time of 11:00am. Early check-outs are done either before the scheduled departure date or early in the morning before the first shift begins.

<u>Occupancy</u> – The percentage of hotel rooms occupied during a specific time period, omitting rooms not available for one reason or another.

<u>Occupancy (Single/Double)</u> – The rate charged when one or two people will occupy a room. For example, a hotel might charge an individual \$100 per night for a room (single occupancy) but charge two people only \$130 for double occupancy of the same room.

<u>Package</u> – a vacation that includes various components such as hotel room, recreation, golf, and food all bundled together in one lump price.

**PMS** (**Property Management System**) – application used by the resort to control/expedite onsite property activities such as check in/out, folios, guest profiles, room status, requests, etc.

<u>POS (Point of Sale)</u> – application used by the resort to control/expedite onsite sales functions such as cash registers and inventory control in restaurants, shops, etc.



<u>Incidental Charge</u> – a charge billed to a guest room other than the nightly package charges, i.e. marina, restaurant, bar, etc.

Origin Code – at Madden's and in V1:

**Rebook** – a guest that has rebooked at check out

Repeat – a guest that has stayed here within the past 3 years

New – a guest that is brand new or has stayed here 3 or more years ago

Rate – the amount a guest pays for their room.

Rack Rate - the price a hotel charges for a room before any discount has been taken into account.

<u>Run of House</u> – the guests doesn't know what kind of hotel room they will get until they get to the hotel and check in. It depends on what is available.

Yielded Rate - rate that has been lowered/raised because of property occupancy.

ADR (Average Daily Rate) - figure derived by dividing actual daily revenue by the total number of rooms sold.

**BAR (Best Available Rate)** – the lowest non-restricted rate bookable by all guests.

Revenue Per Available Room (RevPAR) – Calculated by taking the daily room revenue of a hotel and dividing it by the total rooms available at that hotel.

**Room Block** – a group of rooms. Room Blocks may be created to organize rooms in various configurations to aid in planning and sales or other management tasks including rooms with a single fixed price, a single Guest, a Channel.

Room Status - a room that is either 'Clean', 'Dirty', 'Vacant', 'Pick-up' or 'Inspected'.

Clean (Room Status) – status of room that has been cleaned and inspected.

<u>Dirty (Room Status)</u> – status of room that has not been cleaned or inspected.

Vacant (Room Status) - status of room when a guest has been checked-out through the PMS

<u>Pick-up (Room Status)</u> – status of room that is clean, but not inspected. Ex: Pick-up is when a guest has gone to look at a room but did not choose to stay in it and may have disrupted the room.

Inspected (Room Status) - status of room that has been determined fit for occupancy.

**Room Type** – a set or collection of rooms common to each other with matching room rate and similar accommodations. For example, a Room Type might be a suite or a single room with a double bed, queen bed, loft or other distinctive feature. A Room may belong to multiple Room Types.

<u>Service Charge</u> – At Madden's, a 15% service charge (which is subject to tax) has been added to lodging/meal & group packages. The service charge is not a gratuity. The service charge is distributed in the form of increased wage, bonus and incentives to members of our staff.

<u>Share</u> – In VisualOne (V1), when more than one reservation in the same room exists, it is called a "share". Each reservation will have the room rate split evenly between them, while individual "Incidental Charges" will stay on the reservation they were charged to. A Share should not be confused with an "Additional Name".

**Work Order** – a request maintenance work to be performed.